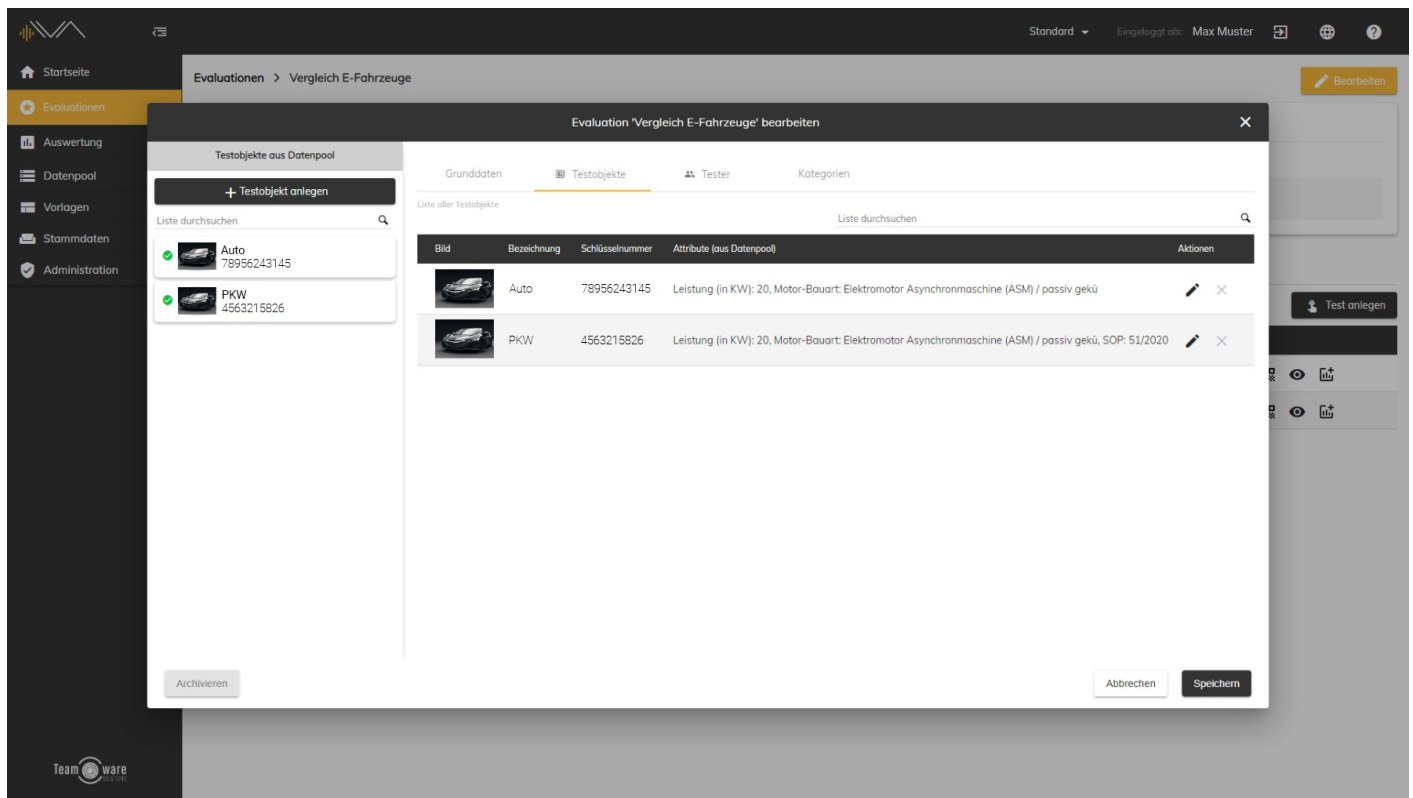


# Test objects

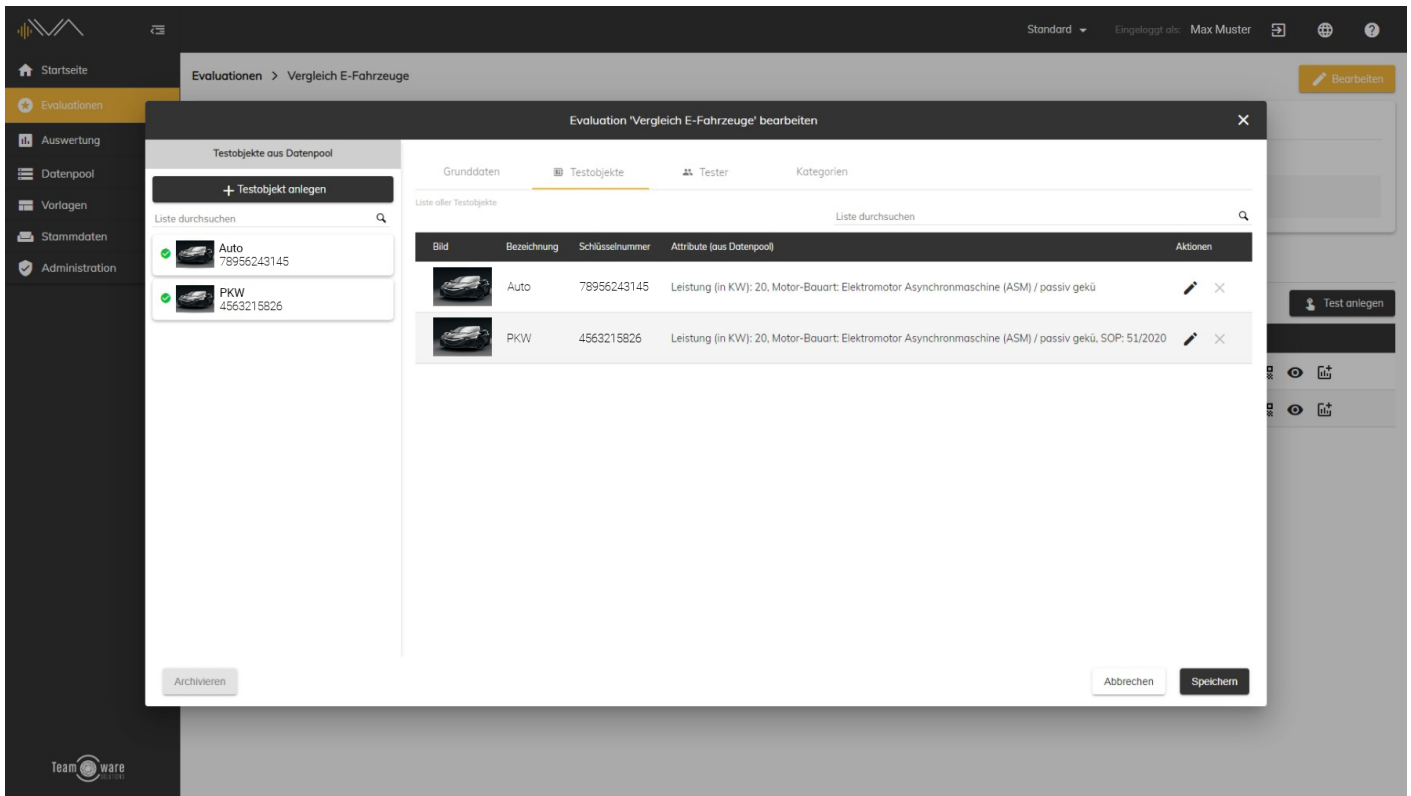
- How do I assign a new test object?
- How do I edit an existing test object list?

# How do I assign a new test object?



To assign a new test object to an existing evaluation, you must first navigate to the corresponding evaluation (Evaluations -> Select corresponding evaluation from list). Then go to the evaluation detail page. Now click on the "Edit" button in the upper right corner. A popup with four tabs will now open: Basic Data, Test Objects, Testers and Categories. Now navigate to the tab "Test objects". In the large column you will now see a list of test objects that have already been added. On the left side you can browse the test objects data pool and add a test object to the current evaluation by using drag&drop or by double-clicking. Especially if you plan to create multiple test objects within an evaluation, this option saves work. You can then, when you edit or create a test, simply take over all test objects from the evaluation. In addition, you can of course also create a new test object at this point. At the end, remember to press the Save button.

# How do I edit an existing test object list?



To assign a new test object to an existing evaluation, you must first navigate to the corresponding evaluation (Evaluations -> Select corresponding evaluation from list). Then go to the evaluation detail page. Now click on the "Edit" button in the upper right corner. A popup with four tabs will now open: Basic Data, Test objects, Testers and Categories. Now navigate to the tab "Test objects". In the large column you will now see a list of test objects that have already been added. On the left side you can browse the test objects data pool and add a test object to the current evaluation by using drag&drop or by double-clicking. Especially if you plan to create multiple test objects within an evaluation, this option saves work. You can then, in the test processing, simply take over all test objects from the evaluation. In addition, you can of course also create a new test object at this point. At the end, remember to press the Save button.